

The PE Shed



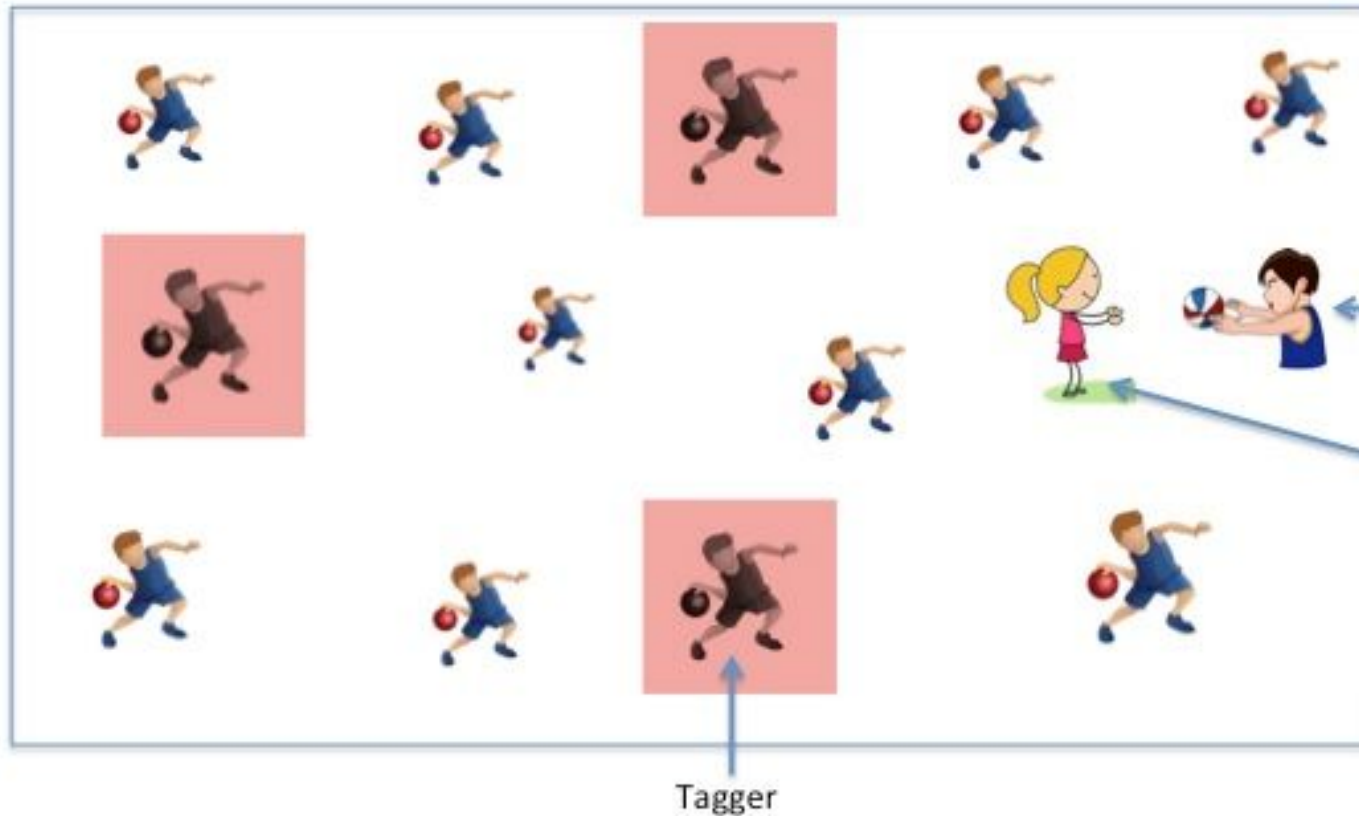
Tag Game: Basketball Pass Tag

Recommended Age Range: Foundation - Grade 6

Focus: Movement, coordination, catching, passing and teamwork.

Equipment	Setting Up	How to play	Further opportunities
<ul style="list-style-type: none"> ★ Basketballs ★ Bibs/Pinnies 	<ul style="list-style-type: none"> ★ Mark out a playing area. ★ Provide enough basketballs for 1 per student <p>See Page 2 for a visual of how to set it up.</p>	<ul style="list-style-type: none"> ★ Select 2-5 taggers depending on the size of the group. Give these students a bib/pinnie. ★ All students must dribble the basketball around the playing area and avoid the taggers. ★ Taggers must dribble the basketball at all times. ★ If a student is tagged they must stop and place the ball on the floor between their feet. ★ Freeing process: A different student passes the ball to the caught player, who must catch it, and return the pass back. Distance must be no closer than 2 giant steps. ★ No guarding caught players. ★ Students freeing caught students cannot be tagged. ★ If a ball is dropped, then it must be picked up and dribbling continues. ★ If all students are caught the game is over. 	<p>Differentiation</p> <p>Easier:</p> <ul style="list-style-type: none"> - Increase the size of playing area - Reduce the number of taggers <p>Harder:</p> <ul style="list-style-type: none"> - Reduce the size of the playing area - Increase the number of taggers - Increase the distance the basketball must be thrown - Allow guarding <p>Variations</p> <p><i>Specific Passes:</i> In the freeing process allocate a specific pass (for example only chest passes or bounce passes).</p> <p><i>Team Basketball Pass Tag:</i> Divide the group into 2 teams. Each team selects 1-3 taggers (give the taggers an extra colour band). If a student is tagged by a tagger from the other team then they can only get freed by someone on their own team. The team with the most players left at the end wins.</p>

Basketball Pass Tag



Student freeing a caught student with a chest pass.

Caught student

Aim: To dribble and pass accurately.

How to play:

- Select 2-5 taggers depending on the size of the group.
- All students must dribble the basketball around the playing area and avoid the taggers. Taggers must dribble the basketball at all times.
- If a student is tagged they must stop and place the ball on the floor between their feet.
- Freeing process: A student passes the ball to the caught player, who must catch it, and return the pass back.
- No guarding caught players.
- Students freeing caught students cannot be tagged.
- If a ball is dropped, then it must be picked up and dribbling continues.
- If all students are caught the game is over.