

# The PE Shed



**Tag Game:** Amoeba Tag

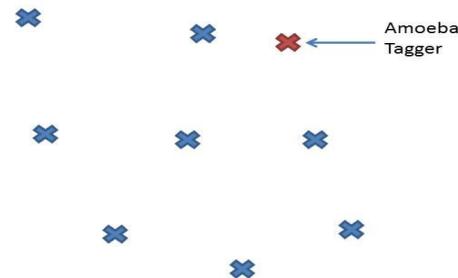
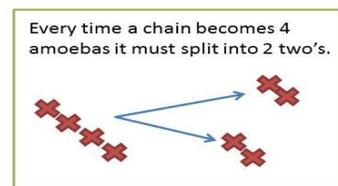
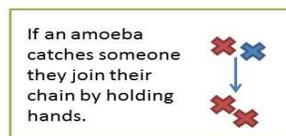
**Recommended Age Range:** Foundation - Grade 7

**Focus:** Movement, agility, co-ordination, teamwork and spatial awareness.

**Links:** Science (Bacteria - Amoebas)

Equipment	Setting Up	Description	Further opportunities
<p>No Equipment needed.</p> <p>Cones/Spots - If you need to mark out a square/rectangle as a playing area with cones/spots</p>	<p>This can be played in any indoor or outdoor area.</p> <p>Set a limit on the size of the area.</p> <p>If you are playing outside, create an area using cones/spots.</p> <p>Select 1-2 taggers</p>	<p>Students are allowed to move around the playing area and have to stay away from Amoeba Taggers.</p> <p>If an Amoeba Taggers tags a student, then they join the Amoeba by holding their hands.</p> <p>When the chain of Amoeba's become 4 students, they must always split in half, into two groups of two.</p> <p>The game continues until all students are caught.</p>	<p><b>Differentiation</b></p> <p>Easier:</p> <ul style="list-style-type: none"> <li>- Reduce number of taggers</li> </ul> <p>Harder:</p> <ul style="list-style-type: none"> <li>- Increase number of taggers</li> <li>- Reduce playing area</li> </ul> <p><b>Variations</b></p> <ul style="list-style-type: none"> <li>- Require students to only move using the following movements: Sidesteps, backwards, hopping, jumping etc.</li> </ul>

## Amoeba Tag



Can the Amoeba tagger infect and catch everyone?